

"DOCTOR WHO" (ALL) MMM

'The Sea Devils'

TX 172

by

Malcolm Hulke

EPISODE TWO

Producer..... BARRY LETTS
Director..... MICHAEL BRIANT
Script Editor..... TERRANCE DICKS
P.A..... COLIN DUDLEY
A.F.M..... JOHN BRADBURN
Assistant..... PAULINE SILCOCK

Designer..... TONY SNOADEN
Visual Effects..... PETER DAY
Costumes..... MAGGIE FLETCHER
Make-up..... SYLVIA JAMES

T.M.1..... MIKE JEFFERIES
T.M.2..... PETER VALENTINE
Sound Supervisor..... TONY MILLIER
Grams Operator..... GORDON PHILLIPSON
Crew No..... TEN

Vision Mixer..... JOHN GORMAN
Floor Assistant..... TONY COX
Film Editor..... MARTYN DAY

1030 - 1300	Camera Rehearsal (with T/K 37 from 1100 and T/K 41 from 1400)
1300 - 1400	LUNCH
1400 - 1800	Camera Rehearsal
1800 - 1900	DINNER
1900 - 1930	Line up
1930 - 2200	RECORD VTC/6HT/69569

RECORDING:

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T.C.8

TRANSMISSION:

SATURDAY, 4TH MARCH 1972

BBC-1 COLOUR

"DOCTOR WHO"

SERIAL LLL

'The Sea Devils'

EPISODE TWO

CAST LIST

Doctor Who.....JON PERTWEE
Jo Grant.....KATY MANNING
Clark.....DECLAN MULHOLLAND
Sea Devil.....PAT GORMAN
3rd Officer Jane Blythe.....JUNE MURPHY
Captain Hart.....EDWIN RICHFIELD
Master.....ROGER DELGADO
Trenchard.....CLIVE MORTON
C.P.O. Smedley.....ERIC MASON

WALK-ONS

Chateau Guard.....LES CLARKE
Naval Rating.....JIM DOWDALL

Technical Requirements

5 PEDS
4 BOOMS
C.S.O.
Colour Monitor
16 mm Telecine Machines

"DOCTOR WHO"

SERIAL LIL

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EPISODE TWO

RUNNING ORDER

Project No. 02340/7064

PAGE	SCENE/SET	CHARACTERS	DAY/ NIGHT	CAMS/ BOOMS	SHOTS
1	<u>1. INT. FORT CORRIDOR</u>	Doctor Who Jo Clark Sea Devil	Night	1A, A1, 2A, 3A	1-10
3	<u>1A. INT. FORT CORRIDOR</u>	Doctor Jo Clark	Night	5A, D1	11
3	<u>2. INT. FORT CABIN</u>	Jo Doctor Clark	Night	3B, C1, 4A, F/Rod	12-23
		BREAK			
5	<u>3. INT. FORT CORRIDOR</u>	Doctor Sea Devil	Night	1E, 2B, 3C/D, 4B/C, 5B, D3 & Slung	24-36
6	<u>4. INT. FORT CABIN</u> (PAUSES DURING THIS SCENE)	Jo Doctor Sea Devil's hand	Night	2B, 3D, C1, 4D, D2 (Red Spot Lighting)	37-48
9	<u>5. INT. FORT CORRIDOR</u>	Doctor Jo	Night	1B, 4B, 5C, D3, & Slung (Jagged Window & Wind machine	49-51
10	<u>6. INT. NAVAL BASE HART'S OFFICE</u>	Jane Hart	Day	or fan) B1, 2C, A1, 1C	52-57

(a)

"DOCTOR WHO" (LLL) EPISODE TWO

RUNNING ORDER

PAGE	SCENE/SET	CHARACTERS	DAY/NIGHT	CAMS/BOOMS	SHOTS
12	8. INT. FORT. <u>CABIN</u>	Clark Doctor Jo	Day	3D, C1, D1, 4D	58- 79
16	9. INT. FORT <u>CORRIDOR</u>	Jo	Day	5C & FR	80-81
16	TELECINE 5 (A5) JO's eyeline Helicopter in flight				
16	9A. INT. FORT <u>CABIN</u>	Doctor	Day	C1, 4D	82

BREAK

17	7. INT. CHATEAU <u>MASTER'S ROOM</u>	Master Trenchard	Day	3E, D4, 4E, C2, 1D	83- 98
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BREAK

19	10. INT. CHATEAU <u>MASTER'S ROOM</u>	Trenchard Guard Master	Day	3E, D2, 4E	99-102
21	11. INT. NAVAL BASE <u>HART'S OFFICE</u>	Doctor Jo Hart Jane	Day	2D, B1, A1, 1C	103- 109
23	12. INT. NAVAL BASE <u>HART'S OFFICE</u>	Hart Doctor Jo Jane Trenchard	Day	2D, B1, 3F, A1, 1C	110- 124

"DOCTOR WHO" (LLL) EPISODE TWO
RUNNING ORDER

PAGE	SCENE/SET	CHARACTERS	DAY/ NIGHT	CAMS/ BOOMS	SHOTS
25	13. INT. NAVAL BASE STORE ROOM	Master Smedley	Day	4F,D5, C3,5D	125- 142
28	14. INT. NAVAL BASE HART'S OFFICE	Doctor Jo Trenchard Hart	Day	2E,B1, 3F, A1,1C	143- 155
30	TELECINE 7 (A6) JO's eyeline Master walks through base	Master Sailors	Day		
30	15. INT. NAVAL BASE HART'S OFFICE	Doctor Hart Jo Jane	Day	2E,B1, 3F,A1,1C	156- 159
30	TELECINE 8 (A7) Doctor's eyeline. Normal activity on base		Day		
31	16. INT. NAVAL BASE HART'S OFFICE	Doctor Jo Hart Jane	Day	2E,B1, 3F,A1,1C	160- 166
	BREAK ARTISTS &	CAMS			
32	17. INT. NAVAL BASE STORE ROOM	Smedley Hart Doctor Jo	Day	4F,D5, C3,5D	167- 175

PAUSE FOR ARTIST

"DOCTOR WHO" (LIL) EPISODE TWO
RUNNING ORDER

PAGE	SCENE/SET	CHARACTERS	DAY/ NIGHT	CAMS/ BOOMS	SHOTS
34	<u>18. INT. CHATEAU TRENCHARD'S OFFICE</u>	Trenchard Doctor Guard	Day	5D, A3, 1E, B2, 2F	176- 189
36	<u>19. INT. CHATEAU MASTER'S ROOM</u>	Master Trenchard Guard	Day	3E, D4, 4E, C2	190-- 201
38	<u>20. INT. CHATEAU TRENCHARD'S OFFICE</u>	Trenchard Doctor Guard	Day	5D, A3, 1E, B2, 2F	202- 220
PAUSE					
40	<u>21. INT. CHATEAU CORRIDOR</u>	Doctor	Day	5E, A1	221
40	<u>21A. INT. CHATEAU MASTER'S ROOM</u>	Master Doctor Guard	Day	3E, D4, 4E, C2, 5E	222- 230
42	<u>21B. INT. CHATEAU CORRIDOR</u>	Master Doctor	Day	1F, A4, 2L	231- 237
43	<u>21C. INT. CHATEAU MASTER'S ROOM</u>	Master Doctor	Day	3E, D4, 4E, C2, 5E	238- 245

"CTOR WHO" (LLL) EPISODE TWO
RUNNING ORDER

PAGE	SCENE/SET	CHARACTERS	DAY/ NIGHT	CAMS/ BOOMS	SHOTS
<u>TELECINE SEQUENCES TO BE RECORDED AT END</u>					
46	TELECINE 1 (B14 or Opening Titles A8)				
47	TELECINE 2 (B8) Establishing shot Naval Base		Day		
48	TELECINE 3 (B9) Helicopter takes off		Day		
49	TELECINE 4 (B10) Helicopter flying		Day		
50	TELECINE 6 (B11) Trenchard arrives at Naval base with Master hidden in back of car. The Master emerges dressed in Naval Commander's uniform.	Trenchard Master Sailors	Day		
51	TELECINE 9 (B12) Trenchard leaves the Naval Base.	Trenchard Sailors	Day		
52	TELECINE 10 (B13) Doctor and Jo arrive at Chateau Main door and enter	Doctor Jo Guards	Day		
53	TEIECINE 11 (B15 or Closing Titles A9)				

"DOCTOR WHO"

'The Sea Devils'

SERIAL LIL

by

Malcolm Hulke

EPISODE TWO

TO BE PLAYED IN
AT END OF PROGRAMME

TELECINE 1 SOF
OPENING TITLES:

S/I T/J SLIDES {a} The Sea Devils
 {b} by MALCOLM HULKE
 {c} Episode Two

1A, A1, 2A, 3A

1. 1 A 1. INT. FORT CORRIDOR. NIGHT.
VS2A
DR. /50

SOUND
Heavy
Breathing
etc.

(DOCTOR AND JO SQUATTING AS AT END OF EP. 1)

JO: Listen.
2. 2 A
IS CORRIDOR

(THEY LISTEN. FROM OFF WE CAN HEAR THE SOUND OF DRAGGING FEET AND HEAVY BREATHING / APPROACHING CLOSER AND CLOSER)

Let them go

It's coming towards us.

4. 3 A DR. & JO
rise into
M2S

(on 3, shot 4)

5. 2 A
LS CLARKE(THE SOUND OF THE
DRAKKING FEET COMES
CLOSER. JO AND DOCTOR
WHO MOVE BACK INTO
THE SHADOWS.)

LIGHTING
DON'T WANT
TO KNOW IT
IS HICKMAN
TILL SHOT
ON CAM. 2

6. 1 A
CU CLARKE

Let him go

THEY BOTH STAND THERE
WATCHING. WE CUT TO
THEIR POV AS CLARK
EMERGES FROM THE SHADOWS
DOWN THE CORRIDOR. AS
HE CATCHES SIGHT OF /
DOCTOR WHO AND JO,
HE RAISES THE MONKEY
WRENCH TO ATTACK THEM,
HIS EYES RANGE WITH
FEAR AND PANIC)7. 3 A
M2S DR./JO

DOCTOR WHO: Stop! We're friends . /

8. 2 A
MLS CLARKEPAN him L. to
2S DR./CLARKE(CLARK IS TOO DERANGED
TO UNDERSTAND, AND
CONTINUES HIS ATTACK.
DOCTOR WHO GRABS HIS
WRIST AND APPLIES A
VENUSIAN JUDO LOCK,
SO THAT CLARK IS
HELPLESS. THE MONKEY
WRENCH DROPS FROM HIS
HAND. HE BABBLERS)9. 1 A
C2S CLARKE/
DR.CLARK: Hickman - he's dead ... that
thing killed him ... It must have come
out of the sea - a sea devil

/3 TO B FACT/

(ALMOST SCREAMING THE
LAST WORDS, CLARK COLLAPSES.
DOCTOR WHO EXAMINES HIM
BRIEFLY)DOCTOR WHO: Come on Jo. We'd better
get him to that cabin. /10. 2 A
3S JO/CLARKE/DR.TRACK IN after
them.(DOCTOR WHO TAKES CLARK'S
SHOULDERS, JO HIS FEET,
AND THEY CARRY HIM OFF.)

Let them go R.

HOLD ON THE DARK CORRIDOR
FOR A MOMENT. THEN A
SEA DEVIL APPEARS FROM
THE DARKNESS AND FOLLOWS
JO AND DOCTOR WHO)ZOOM to CU
SEA DEVIL11. 5 A
LS CORRIDOR
(3 next)

5A, DI

LA. INT. CORRIDOR. NIGHT

(BUNK BLOCKED UP
18". TRAP OPEN)
 HOLD DR./JO & CLARKE
 to door

DOCTOR WHO: He's suffering from
 severe shock - we should get him
 to hospital.

12.

3 B(THRU TRAP)
 LS ROOM

3B, C1, 4A, FR

2. INT. FORT. CABIN. NIGHT

HOLD DR./JO
 and CLARKE to
 f/g Bunk and
 M3S

(JO AND DOCTOR WHO
 LOWER CLARKE ON A BUNK)(CLARK MUTTERS AND
 STIRS UNEASILY BUT
 QUIETENS AS THE
 DRUG TAKES EFFECT)JO: How?

DOCTOR WHO: We'll have to send
 for help. (TO CLARK) Listen, old
 chap - where's your radio?

Let DOCTOR
go(CLARKE POINTS TO A
 CUPBOARD, BUT IS
 ALSO STRUGGLING TO
 SAY SOMETHING)

13.

4 A

M2S JO/DR.

HOLD DR. to f/g
 and see ripped
 wires and
 1st aid box

(DOCTOR WHO GOES TO
 THE CUPBOARD AND
 OPENS IT. INSIDE A
 FEW BROKEN WIRES
 STICK OUT FROM
 THE BULKHEAD.

CLARKE & JO
b/gHOLD DR. to
BunkWE GET THE IMPRESSION
THAT THE RADIO EQUIP-
MENT HAS BEEN LIFTED
OUT BODILY, INSIDE THE
CUPBOARD IS ONLY A
JUNCTION BOX, SOME
LOOSE CABLE, AND A
FEW ODDS AND ENDS
OF ELECTRICAL GEAR)14. 3 B
2S CLARKE/
JO

DR. into 3S

CLARK: (DROWSILY) No... Nothing.(DOCTOR WHO THINKS FOR
A MOMENT)15. 4 A
M2S CLARKE/JODOCTOR WHO: Any transistor radios -
that sort of thing? /CLARK: Think so ... some of the
crew ...16. 3 B
MCU DR.JO: What do you want to do? -
Listen to "Night Ride"? /17. 4 A
MCU JODOCTOR WHO: It is possible to turn a
receiver into a transmitter, you know. /18. 3 B
MCU DR.
& needleJO: It is?

It is

DOCTOR WHO: Simply a matter of
modulating the signal. You connect
the output of the loudspeaker into
the input of the low frequency
amplifier. Then you connect the
output of your low frequency
amplifier to your oscillator. Use
your loudspeaker as a microphone,
and there you are. /19. 4 A
MCU JO

CW

(on 4, shot 19)

- 5 -

JO: Ah!

20. 3 B / Where exactly are
A/B DOCTOR WHO: (TO CLARK) / Those
transister radios.
21. 4 A /
CS CLARKE CLARK: Crews' quarters - down the
Hyperdermic corridor. Next deck.
in f/g
22. 3 B /
C3S CLARKE/ DOCTOR WHO: /This isn't going to hurt you.
JO/DR. you, Jo?
HOLD DR. b/g
JO f/g (DOCTOR WHO EXITS. JO
TUCKS THE BLANKET ROUND
CLARK WHO IS NOW
DRIFTING INTO UN-
CONSCIOUSNESS)
23. 4 A /
CU CLARKE
- | | | |
|--------|--------|---------------------------|
| D TO 2 | 3 TO C | BREAK (DOCTOR UP ROSTRUM) |
| 1 TO B | 4 TO B | |
| 2 TO B | 5 TO B | |
24. 3 C 3. INT. FORT 1B, 2B, 3C/D, 4B/C
H/A DR's feet 5B, D3 & Slung CORRIDOR LIGHT
cross grating (DOCTOR WHO IS COMING
ALONG THE CORRIDOR,
LOOKING ROUND. AS
HE COMES TO AN INTER-
SECTION. HE SEES IN
THE SEMI-LIGHT THE
SHAPE OF A SEA DEVIL.
DOCTOR WHO STOPS.
FOR A MOMENT DOCTOR
WHO AND THE SEA DEVIL
LOOK AT EACH OTHER,/
- 24A. 4 B 25. 5 B GRAMS
MLS DR. on 1B, 2B, 3C/D, 4B/C
stairs. 5B, D3 & Slung CORRIDOR LIGHT
PAN him down. (DOCTOR WHO IS COMING
DOCTOR WHO STOPS.
FOR A MOMENT DOCTOR
WHO AND THE SEA DEVIL
LOOK AT EACH OTHER,/
25. 5 B MOTIONLESS)
26. 4 B / MS DOCTOR DOCTOR WHO: Don't be afraid. I
MS DOCTOR don't wish to harm you. (cont...)

(WE SEE THAT THE
SEA DEVIL IS CARRYING
SOME KIND OF WEAPON.
A STRANGELY SHAPED
GUN.)

27. 5 B /
MS SEA DEVIL

(4 next)

(THE SEA DEVIL LEVELS
THE WEAPON AT DOCTOR
WHO)

28. 4 B
MS DOCTOR

DOCTOR WHO: Wait. We must talk.

29. 5 B
MS SEA DEVIL

VIS. EFFECTS
GUN FIRES
VIS. EFFECTS
WALL HIT

(A BOLT OF HEAT COMES
FROM THE GUN AND
SIZZLES ALONG THE
CORRIDOR. THERE IS
AN EXPLOSION ON
THE WALL BY DOCTOR WHO'S
HEAD. DOCTOR WHO
TURNS AND RUNS. THE
SEA DEVIL ADVANCES
AFTER HIM AND FIRES
AGAIN)

30. 4 B
MS DR. &
EXPLOSION L.

31. 5 B
MS SEA DEVIL

32. 4 B
MLS DR.
PAN him L. up
stairs to top

PAUSE (REPOSITION ARTIST)

33. 5 B
MLS SEA DEVIL.
PAN him up stairs

/4 TO C/

34. 3 C
H/A DR'S feet
X grating -
Sea Devils

35. 1 B
(TWIST ANGLE)
MLS DR. down
ladder and up
corridor.
SEA DEVIL in
/3 TO D/ to frame

36. 4 C
(TWIST ANGLE)
LS up corridor.
DR. past camera
followed by
SEA DEVIL

37. 2 B
M2S CLARKE &
JO

2B,3D,C1,4D,D2

4. INT. FORT. CABIN. NIGHT

(3 next)

(TRAP SWINGING OPEN)

(on 2, shot 37)

Door R. b/g

(JO TUCKS UP CLARK
AND MAKES HIM
COMFORTABLE)

DR. into DEEP 3S

HOLD JO's trunk JO: How about a cup of tea and -
as she rises

38.

3 D

MLS DR.

(X f/g table)

(DOCTOR WHO SLAMS THE
DOOR SHUT BEHIND HIM,
BOLTS IT, AND PUSHES/
THE TABLE AGAINST THE
DOOR)

HOLD DR. and
table to door

What's happening?

PAN DR. L.

(2 next)

(on 3 shot 38)

- 7 -

39. 2 B
CS WIRE COILS

(DOCTOR WHO LOOKS
ROUND THE ROOM, SEES /
THE JUNCTION BOX FROM
THE RIPPED-OUT RADIO,
FINDS SOME CABLE
STARTS CONNECTING IT
TO THE POWER SOURCE)
JO: What is going on?

40. 3 D
A/B
MLS DR.PAN him L.
to junction box

DOCTOR WHO: (ALMOST TO HIMSELF) ^{Reptiles}
Just as I thought. / Like those
creatures in the caves.

JO: What are you talking about?CRAB R. and
let JO in
for C2S DR./JO

DOCTOR WHO: Probably a related
species. I tried to talk to it,
but it's no good. Completely hostile.

PAN DR. R. to
door

DOCTOR WHO: (WORKING) Here, hold
this end.

41. 4 D
MCU JO

(JO DOES AS SHE IS
TOLD. DOCTOR WHO
LEAVES THE JUNCTION
BOX, GOES TO THE
DOOR, AND BEGINS /
CONNECTING THE
OTHER END OF THE
CABLE TO THE METAL
DOOR)

42. 3 D
MS DR.PAN him L.
to C2S again

JO: What are you doing now?
creatures
DOCTOR WHO: These / can cut through
rock, metal - anything.

JO: Look.

(JO INDICATES THE DOOR
WHERE A CIRCLE OF HEAT
IS BEGINNING TO APPEAR.)

PAUSE OR BREAK

VIS. EFFECTS.
In with 'tetro'
and sparks/
flashes

43. 2 B
CS DOOR

(2 next)

(COVER WHOLE BURNING
SEQUENCE AND HAND
THROUGH ON THIS SHOT)

VIS EFFECTS
BURNING &
DEVIL HAND
THROUGH
LIGHTING
RED SPOT

(SMOKE COMES FROM THE
CIRCLE. WORKING AT
FRANTIC SPEED,
DOCTOR WHO HAS MADE
THE CONNECTIONS.
THE CIRCLE OF THE DOOR
DROPS AWAY AND A
SEA DEVIL'S HAND REACHES
THROUGH, FEELING FOR
THE CLAMPS. DOCTOR WHO
GOES TO THE JUNCTION
BOX, THROWS THE POWER
SWITCH. THE DOOR
CRACKLES WITH THE
ELECTRICAL CHARGE WHICH
THE DOCTOR HAS PUT THERE

PAUSE

44. 2 B /
CS FLASHES
& DEVIL'S hand
being burnt

VIS. EFFECTS
flashes

(THERE IS A ROAR OF
PAIN FROM THE OTHER
SIDE AND THE SEA DEVIL'S
HAND IS WITHDRAWN.)

PAUSE

45. 4 D /
(CRABED L.)
BCU JO Reaction

PAUSE

46. 4 D /
BCU DR.
Reaction.
He turns away

(CLOSE TRAP SWINGER)

DOCTOR WHO: Quick - give me
a hand.

47. 3 D /
CS JUNCTION BOX
SWITCH

JO: What are you doing?

48. 4 D /
M2S JO/DR

DOCTOR WHO: I must go after that
creature.

CRAB R. and HOLD
them to door.

Let them go

(DOCTOR WHO PULLS THE
TABLE AWAY, UNCLAMPS THE
DOOR BOLTS, AND
OPENS THE DOOR. HE
RUSHES OFF AFTER THE
SEA DEVIL, AND JO
FOLLOWS)

49. 1 B /
(SLIGHT TWIST)
IS CORRIDOR

PI

(on 1, shot 49)

-9-

1B, 4B, 5C, D3, & Slung

5. INT. FGRT CORRIDOR. NIGHT.

/4 TO B/

SEA DEVIL down corridor. Let it go.

DR. & JO into corridor b/g

Let them go R.

(THE DOCTOR COMES RUNNING ALONG PURSUING THE SOUND OF THE SEA DEVIL'S HOWLS. THE DOCTOR COMES TO AN INTERSECTION, PAUSES, NOT KNOWING WHICH WAY TO GO)

PAUSE (DR. & JO TO STAIRS)

(SET JAGGED WINDOW)

JO COMES RUNNING UP BEHIND HIM. JUST AS SHE COMES UP TO HIM, THEY HEAR FROM OFF, A CRASH OF GLASS AND THE LONG HOWL, OF THE SEA DEVIL FALLING INTO THE SEA.

THEY RUN UP THE CORRIDOR IN THE DIRECTION OF THE NOISE, AND WE GO WITH THEM. /

50. 4 B
LS stairs

DR. & JO into frame.

PAN them R. to window

THEY COME TO A WINDOW LET INTO THE BULKHEAD. THIS IS THE KIND OF WINDOW THAT HAS WIRE MESH LAMINATED BETWEEN GLASS. BUT THE WINDOW HAS BEEN SHATTERED, LEAVING A RAGGED EDGE OF GLASS AND WIRE MESH ROUND THE FRAME. / SOME

GRAMS
Glass
Crash,
Devil's
fall
& cry
sea-
gulls

51. 5 C
L/A focus on jagged window.

PUSH FOCUS to C2S DR. & JO as they appear in window.

ZOOM to CU DR.

Let them go

GLASS IS ON THE DECK. THROUGH THE JAGGED HOLE COMES THE WIND AND THE NOISE OF THE SEA. BEING NIGHT WE CAN SEE NOTHING.

THE DOCTOR AND JO LOOK INTO THE DARKNESS FOR A MOMENT. THEN THE DOCTOR TURNS AWAY)

52. 2 D
MS JANE

-9-

(1 next)

(on 2, shot 52)

-10-

TO BE RECORDED AT
END OF PROGRAMME
TELECINE 2

B1,2D,A2,1C

6. INT. NAVAL BASE, HART'S OFFICE DAY

HART into b/g
for M2S

(JANE IS SETTING OUT
CORRESPONDENCE ON
HART'S DESK.)

HART ENTERS.)

HART: Good morning Blythe.

JANE: Good morning, sir:

HART: Anything in?

(HART GOES ROUND HIS
DESK TO LOOK AT THE
MAIL)

Let HART go

JANE: We've had a Report from the
civilian police sir.
That man who turned up yesterday -
wanting to visit the fort?

53.

1 C

2S JANE/HART

/

He has disappeared with the boat
he came in.

HOLD HART
to MS f/g
JANE b/g

-10-

(2 next)

(on 1, shot 53)

HART: Oh no!JANE: He and the girl were seen heading out to sea yesterday afternoon. There's been no sign of them since.54. 2 D
CU HARTHART: Get 'em to the fort will you? See if they turned up there.55. 1 C
A/BJANE: I've already tried that sir. We can't raise the fort at all. They just don't answer.57. 1 C
CS PHONEHART: We'd better take a look. Get me the air-sea rescue boys.PAN UP to
HART58. 4 D
CU JO

(on 4, shot 58)

TO BE PLAYED IN
AT END OF PROGRAMME
TELECINE 4

3D, C1, D1, 4D, (5C in corridor)

8. INT. FORT ~~J.~~, CABIN. DAY,

(CLARK SLEEPING
PEACEFULLY.

JO IS MAKING TEA,
WHILE THE DOCTOR
IS WORKING ON A
NUMBER OF TAKEN
APART TRANSISTOR
POCKET RADIOS.
HE IS WIRING THEM
TOGETHER INTO A
COMPLICATED CIRCUIT)

JO: How's it going?

59. 3 D

DEEP 2S

DR. f/g in DOCTOR WHO: Nearly finished. I'm
MS + Radio gubbins. just about to test it.

JO R. b/g

JO X's to
M2S

(JO BRINGS HIS CUP
OF TEA OVER, LOOKS
AT THE COMPLICATED
WIRING)

JO: I've seen things like that in a
modern art exhibition. You really
think you can transmit with it?

60. 4 D

DOCTOR WHO: Of course I can.

MCU DR. &
Wires

(THE DOCTOR FINISHES
JOINING TWO WIRES
TOGETHER)

61. 3 D

There we are. Now then!

CS LOUDSPEAKER
& Dr's hand

(on 3, shot 61)

- 13 -

PM

(THE DOCTOR TURNS
ON THE SWITCH ON
ONE OF THE TRANSISTORS. NOTE
FROM FIVE TINY LOUD-
SPEAKERS WE HEAR A
BURST OF INTRODUCTORY
POP MUSIC)

Switch
by
Loud-
Speaker

GRAMS

DISC JOCKEY: (FILTER) Hey there, early birds! We've got a wonderful batch of discs for you this morning, so don't feel isolated and cut off from the world. Whoever you are, wherever you are, we've got something just for you -

Pre-
Rec.

Speech

&

Music

bits

62. 4 D
CU DR.

63. 3 D
CU JO

64. 4 D
CU LOUDSPEAKER
& Switch.
DR'S hand
in

65. 3 D
M2S DR./JO

(THE DOCTOR SWITCHES
OFF IN DISGUST.
JO PROTESTS)

JO: (KIDDING THE DOCTOR) Hey,
that's my favourite D.J.

(THE DOCTOR,
IGNORING HER,
REGARD THE CIRCUIT,
THEN STARTS WORKING
ON A SECTION OF IT)

DOCTOR WHO: I must have forgotten
to reverse the circuits.

JO: Your tea.

DOCTOR WHO: Thank you.

PAN JO L.
to brink &
2S CLARKE/JO

(SHE PUTS THE TEA
DOWN BESIDE HIM.
HE IGNORES IT,
GOES ON WORKING
ABSORBED AS HE
ANSWERS JO'S
QUESTION.)

- 13 -

(4 next)

PM

(on 3, shot 65)

JO: Doctor, that Sea Devil thing that attacked us - you said you'd seen something like it before.

66. 4 D
MCU DR.

DOCTOR WHO: A somewhat similar creature. That's right. They emerged from some caves in Derbyshire.

JO: The ... Silurians, wasn't it? The Brigadier was telling me ...

DOCTOR WHO: A complete misnomer. The chap who discovered them got the period wrong. Properly speaking they should have been called the Eocenes.

67. 3 D
MCU JO

JO: Anyway they were a race of super-reptiles who'd been in hibernation for millions of years ...

68. 4 D
MCU DR.

DOCTOR WHO: That's right. I think there must be another of their colonies right here beneath us.

69. 3 D
A/B.
PAN her R.
to DEEP 2S
DR. (in CU)
JO b/g

JO: No, something seems to have woken them up.

DOCTOR WHO: Probably the ^{re-}/building of this fort.

70. 4 D
CU DR.

JO: But I thought you said they lived in caves ...

DOCTOR WHO: This must be a different species. Completely adapted to life under water.

71. 3 D
CU JO

JO: And they've been sinking ships?

72. 4 D
CU DR.

DOCTOR WHO: Very probably.

73. 3 D
MS JO

JO: Why are they so hostile. What have we done to them?

PAN her L.
to M2S DR./JO - 14 -

(4 next)

PM

(on 3, shot 73)

-15-

74. 4 D
CU DR.

DOCTOR WHO: They still regard Earth as their planet Jo and they want it back. As far as they're concerned, Man is an ape who's got above himself ...

75. 3 D
M2S DR./JO

(THE DOCTOR MAKES /
A FEW FINAL ADJUST-
MENTS)

DOCTOR WHO: There - that should do it.

(THE DOCTOR TURNS
THE 'ON' SWITCH
AND SPEAKS INTO
THE LOUDSPEAKER
OF ONE OF THE
TRANSISTOR RADIOS)

180° PAN JO
L. to MCU

Hello. May Day.
(INTO LOUDSPEAKER) May Day, May Day. /
This is - (QUICKLY TO JO) What's
our call sign?

(JO GOES TO WHERE
THE RADIO APPARATUS
WAS, READS FROM A
CARD ON THE BULKHEAD)

76. 4 D
MCU DR.

JO: Oscar Bravo Tango 74. /

Bravo Tango

DOCTOR WHO: (INTO LOUDSPEAKER) Oscar/
74. We are stranded on this
fort and have a wounded man
here. Please send immediate
assistance. Can you hear me? Can
you hear me? Over.

77. 3 D
MCU JO

PAN her R.
to MC2S
JO/DR

(THE DOCTOR ADJUSTS
SOME CONTROLS ON
THE TRANSISTOR)

78. 4 D
CS Loudspeaker

JO: You'll never get through to
anyone on that hash up!

-15-

(3 next)

79. 3 D
M2S DR./JO
Door b/g

As JO goes
PUSH IN to
Profile
CU DR.

PILOT: (FILTER) Hello Fort. Hello
Fort. Oscar Bravo Tango. Receiving
you loud and clear. Am about to
land.

JO: Doctor! It worked!
(EVEN THE DOCTOR
IS AMAZED.)

HE ADJUSTS CONTROLS TO
TRANSMIT AGAIN. MEAN-
WHILE WE HEAR THE SOUND
OF THE APPROACHING
HELICOPTER AND JO
GOES TO A WINDOW AND
LOOKS OUT)

SOUND
DUB
Helicop-
ter Noise

DOCTOR WHO: Fort Oscar Bravo Tango
74. Who are you? Who are you?

80. 5 C

LS JO
thru window

5C/FR
9. INT. CORRIDOR

As she X's
TRACK OUT
to incl.
window frame
& JO MS

(JO AT WINDOW)

TELECINE 5 (A5) (Dur: 10")

Helicopter in
Flight seen
from JO's POV

81. 5 C
A/B

JO: It's a helicopter.

RIG VIS. EFFECTS FLASH

82. 4 D
MCU DR.

9A. INT. FORT CABIN

C1,4D

DOCTOR WHO: Although I say so myself,
that's a very efficient piece of work
that.

(AS HE LOOKS AT THE APPARATUS
WITH PRIDE, THERE IS A FLASH
AND SMOKE, AS IT DISINTEGRATES)

TO BE RECORDED AT
END OF PROGRAMME

TELECINE 3

3E,D4,4E,C2,1D

83. 1 D 7. INT. CHATEAU. MASTER'S ROOM DAY
BCU
TRENCHARD

(THE MASTER IS EATING
HIS BREAKFAST AT A
IMMACULately LAID
TABLE)

PM

TRENCHARD IS
HOVERING NERVOUSLY
NEAR BY)

TRENCHARD: My dear fellow, it's
simply not on.

84. 4 E
CS PLATE

PAN UP with
fork to
CU MASTER

MASTER: Don't you have any
influence?

85. 3 E
M.DEEP 2S
MASTER/
TRENCHARD

PAN TRENCHARD
L.

TRENCHARD: Not with the Navy - not
on that level.

Pity.

MASTER: We must have that sonar
equipment. It's essential to our plan.

86. 1 D
MCU TRENCHARD

TRENCHARD: It's out of the question.
There's no way of getting the
official authorisation.

(THE MASTER IS
LOOKING AROUND
THE TABLE)

87. 4 E
MCU MASTER

MASTER: Marmalade? Please.

88. 3 E
MS TRENCHARD

PAN him to
M2S with
MASTER

(TRENCHARD HANDS
OVER A LITTLE
SILVER POT)

TRACK IN
on MASTER
to MCU

TRENCHARD: Here it is, old man.

MASTER: Thank you. If we can't get
the equipment officially there's only
one solution. We must steal it.

89. 4 E
CU TRENCHARD

TRENCHARD: What?

(TRENCHARD THINKS THE
MASTER MUST HAVE BEEN
JOKING)

Oh yes. Jolly good. Nip over the
barbed wire, dodge the guards, rifle
the stores - eh?

90. 1 D
CU MASTER

- 18 -

(3 next)

PM

MASTER: Something like that.

(THE THOUGHT HAS STRUCK TRENCHARD THAT THE MASTER MAY NOT BE JOKING AFTER ALL. YET HE STILL CANNOT QUITE BELIEVE IT)

91. 3 E

MC2S MASTER/
TRENCHARDTRENCHARD: You really mean it? ...MASTER: I most certainly do.

TRENCHARD: Out of the question! You're asking me to commit a criminal act!

92. 1 D

MCU MASTER

MASTER: The enemy have sunk three ships. Isn't that a criminal act?

93. 4 E

MS TRENCHARD

CRAB R. and
PAN him L. to
DEEP 2S

TRENCHARD/MASTER

TRENCHARD: Of course it is. But I think I've gone far enough. The government will cope.

94. 3 E

CU MASTER

MASTER: And how many more lives will be lost while they're "coping"? / Isn't it your duty to save those lives, defeat the enemies of your country?

95. 1 D

CU TRENCHARD

TRENCHARD: But we haven't a chance of breaking into the Naval Base. Place is top security. Guards everywhere.

96. 3 E

CU MASTER

MASTER: I'm well aware of that. We shall go straight through the front gate. Could you pour me some coffee?

97. 4 E

CS CUP

TRENCHARD b/g

98. 3 E

BCU MASTER

BREAK

(TABLE POS. 2)

3E, D2, 4E

99. 4 E 10. INT. CHATEAU. MASTER'S ROOM. DAY.
CS DOOR

PAN TRENCHARD
L. to 2S
MASTER/
TRENCHARD

(THE MASTER IS
PLAYING SOLITAIRE.
THE DOOR OPENS AND
TRENCHARD ENTERS,
FOLLOWED BY A GUARD
CARRYING AN UNNAMED
MOSS BROS. TYPE
CARDBOARD CASE)

TRENCHARD: All right, put it there.

As GUARD
recrosses frame
PAN him R. to
exit

(THE GUARD PUTS
DOWN THE CASE
WHERE TRENCHARD
INDICATED, AND
THEN GOES)

100. 3 E 100. 3 E (TRIUMPHANTLY) There you
L/A X f/g are, then! /

box

MLS MASTER

MASTER: Excellent.

As he X's
CRANE UP

TRENCHARD: Not easy, you know,
getting this sort of thing at a
moment's notice. Had to send one of
my chaps over to the mainland.
Said it was for theatricals.

PAN R. to
M2S MASTER/
TRENCHARD

MASTER: How ingenious.

TRENCHARD
in to C2S

TRENCHARD: Oh, nothing to it. Just
have to use the old loaf. Er -
when do we leave?

(THE MASTER CROSSES
TO THE BOX, STARTS
TO UNSTRAP IT)

101. 4 E CS NAVAL
HAT on MASTER

(on 4, shot 101)

MASTER: As soon as possible.

(THE MASTER LIFTS
AWAY THE TOP OF THE
BOX, REVEALING A
FOLDED NAVAL
OFFICER'S SUIT.
RESTING ON TOP
IS THE CAP)

PAUSE

102. 3 E
 CU TRENCHARD

103. 2 D
 DOOR L.
 JANE R.

(1 next)

DR. thru
frame
JANE/HART

Let JO go

TRACK In to
M2S JANE/HART

Let HART
go

TRACK IN
to MCU JANE

104. 1 C
MCU DR.

105. 2 D
MCU HART

106. 1 C
MS JO

JANE in b/g

(2 next)

(THE DOCTOR, JO, HART, AND
JANE. THE DOCTOR IS LEANING
OVER HART'S DESK)

JANE: Yes, yes. I'll call you
back later.

HART: My dear Doctor, How can I go
to the Admiralty with a story
like this? Sea Devils!
If you had any proof ...

JO: What about the two men
on the fort? One of them was
killed, and the other one saw
the creature.

HART: (TO JANE) Check with the
Sick Bay See if Clarke's conscious
yet.

JANE: Yes sir.

(JANE LIFTS A PHONE IN
BACKGROUND, TALKS, BUT WE
CANNOT HEAR.)

(JANE: (INTO PHONE) Sick Bay,
please. Captain Hart's
secretary That man from the
fort has he recovered
consciousness yet? ... I see
"ll right, I'll tell him...) .

(DURING HE ABOVE, THE
SCENE CONTINUES.)

DOCTOR: Even you must admit
that something happened on
that fort.

HART: Maybe one chap went
beserk and attacked the other.

(on 1, shot 106)

- 22 -

107. 2 D
CU HART

(JANE PUTS DOWN THE PHONE)

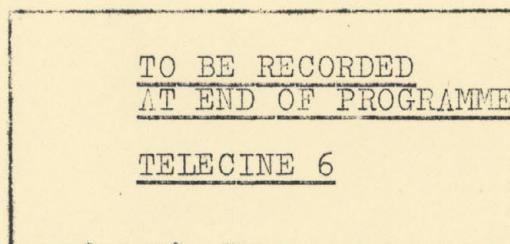
HART: (TO JANE) Well? Blythe?

108. 1 C
M2S JO/JANE

JANE: He's still delirious and he's babbling something about Sea Devils.

109. 2 D
CU HART

(REACTION OF HART)



110. 2 D
CU CU HART
(Between JO/DR)

(1 next)

(on 2, shot 110)

2D, B1, 3F, A2, 1C

12. INT. NAVAL BASE: HART'S OFFICE DAY.

Let him
go

(HART ON THE PHONE. THE
DOCTOR, JO AND JANE
STANDING BY. HART IS NOT
PLEASED BY THE INTERRUPTION)

HART: (INTO PHONE) Did he say
why he wants to see me? ... Oh,
all right, you'd better send him
up

111. 1 C
M3S X
HART'S
shoulder
DR./JO

(HART PUTS DOWN THE PHONE /
AND CONTINUES WHERE HE LEFT OFF)

Say I accept the existence of the
Sea Devils, Doctor. What do you
want me to do?

112. 3 F
MCU HART

DOCTOR: To begin with, we must
make every effort to make contact
with them.

113. 1 C
MCU DR.

HART: But you claim they're
responsible for sinking these ships!

114. 3 F
MS HART

DOCTOR: It may still be possible
to find a peaceful solution. We
are not dealing with animals,
Captain, these are intelligent
beings.

(KNOCK ON THE DOOR AND
TRENCHARD LOCKS IN. HE
SEES HART FIRST)

115. 1 C
3S DR./
TRENCHARD/
JO

(2 next)

(on 1, shot 115)

TRENCHARD: Got a minute old chap?
I wanted to talk to you about the
golf tournament - (SEEING THE DOCTOR)
Good heavens!

SLOW ZOOM
to M2S
TRENCHARD/JO

DOCTOR: How do you do, Col.Trenchard.

TRENCHARD: Hello, Doctor... Miss
Grant. I thought you two left the
island yesterday.

PAN TRENCHARD
R. to 2S
TRENCHARD/
HART

JO: (WITH A LOOK AT THE DOCTOR)
He didn't manage to get away.

TRENCHARD: (HOPEFULLY) Taking a
look round the island? Charming s-
spot, isn't it. (TO HART) Look,
John, I don't want to butt in,
but about next weekend. We are
rather relying on you, you know.

116. 2 D

M2S TRENCHARD/
HART

HART: I'll do my best, old chap
but if we get a sudden flap on...

117. 1 C

MC2S TRENCHARD/
HART

TRENCHARD: That's just what I was
thinking, old chap. Perhaps I
should arrange to have a reserve
standin by.

118. 3 F

(CRABBED L.)
MCU DR.
PAN him R.

DOCTOR: Why don't you do that
Col. Trenchard? Captain Hart's going
to be very busy from now on.

119. 2 D

C2S TRENCHARD/
HART

HART: Life is rather full at the
moment George

120. 1 C

MCU TRENCHARD

(2 next)

(on 1, shot 120)

-25-

121. 2 D
CU HART

122. 1 C
CU DR.

123. 2 D
CU JO

124. 1 C
VBCU

TRENCHARD: Exactly, I was just passing,
and I thought to myself "Old John's/
going to be pretty tied up with all
these ships sinking. Is it really
fair to ask him to play golf in the
middle of something like this?"
So I said to myself, what I'll do
is just drop by and sound him out,
you see..." Time is short and I've
got to get cracking.

TRENCHARD

(THE DOCTOR AND JO EXCHANGE
LONG SUFFERING LOOKS AS
TRENCHARD GOES WAFFLING ON)

/2 TO E/

(SWINGER OPEN)

125. 4 F
MASTER in to
MS DOORWAY

4F, D5, C3, 5D

13. INT. NAVAL BASE: STORE ROOM. DAY.

Let him go

(A SMALL ROOM WITH METAL
SHELVES CONTAINING ELECTRONIC
SPARE PARTS IN BOXES.)

126. 5 D
IS MASTER.

HOLD him to
f/g & PAN
him R.

THE MASTER ENTERS, LOOKS
AROUND, TAKES DOWN A BOX,/
OPENS IT, TAKES OUT AN
ELECTRONICK SPARE PART,
LOOKS AT IT, PUTS IT BACK
IN THE BOX AND THE GOX ON
THE SHELF. THEN HE TRIES
A BOX FROM ANOTHER SHELF,
FINDS THE TYPE OF ELECTRONIC
SPARE PART HE WANTS, REPLACES
THE BOX. HE LOOKS AROUND,

127. 4 F
CS BOX on C.
shelf.
As it's removed,
CU MASTER

PAN him L.
to next box &
CU A/B
Let him go

NOTICES A LITTLE DUFFLE
BAG, HELPS HIMSELF TO IT
AND PUTS THE ELECTRONIC
SPARE PART IN TO IT. AS HE
IS STARTING TO INSPECT
THE CONTENTS OF ANOTHER
BOX, CHIEF PETTY OFFICER
SMEDLEY ENTERS. HE IS RATHER
SURPRISED TO SEE THE MASTER)

128. 5 D
IS MASTER

HOLD him to MS
door L.

SMEDLEY into -25-
DEEP 2S

(4 next)

(on 5, shot 128)

SMEDLEY: Excuse me, sir, but
should I know you?

129. 4 F

MS MASTER &
BAG

(THE MASTER, QUITE UNPERTURBED,
CONTINUES WITH HIS WORK)

MASTER You most certainly should,
Haven't you been informed I was
coming?

130. 5 D

MCU SMEDLEY

SMEDLEY: I'm afraid not, sir.

131. 4 F

MCU MASTER

MASTER: Special audit, Ministry
of Defence.

(SMEDLEY LOOKS SIDEWAYS AT
THE DUFFLE BAG INTO WHICH
THE MASTER HAS PUT CERTAIN
SELECTED ITEMS)

SMEDLEY: Special audit, sir?

132. 5 D

MLS SMEDLEY

PAN him R.
to M2S
SMEDLEY/
MASTER

MASTER: The items in this bag are

defective. Did you realise you've
got defective supplies here?

You mind if

SMEDLEY: Would I see you pass, sir?

MASTER: Captain Hart's preparing it
now. He'll be here with it in a
moment.

HOLD SMEDLEY
L.

SMEDLEY: I see, sir. Well you won't
mind if I double check, will you, sir?

(SMEDLEY MOVES TOWARD A WALL
PHONE)

133. 4 F

CU MASTER

MASTER: What are you suggesting, Chief?

134. 5 D

MS SMEDLEY
& PHONE

SMEDLEY: I'm not suggesting, anything, sir. Just following orders.

135. 4 F CU M STER
M STER: (HYPNOTIC VOICE) You will obey my orders, Chief Petty Officer.
136. 5 D CU SMEDLEY
SMEDLEY: Your orders, sir?
137. 4 F VBCU MASTER M STER: You have seen my pass and everything is correct.
138. 5 D CU SMEDLEY
(SMEDLEY SEEMS TO BE GOING UNDER THE HYPNOTIC SPELL)
SMEDLEY: Your pass, sir?
139. 4 F CU MASTER'S EYES M STER: You have seen my pass.
140. 5 D CU SMEDLEY
(SMEDLEY RALLIES HIMSELF)
SMEDLEY: Must telephone, sir... must double check....
141. 4 F M2S SMEDLEY/MASTER
HOLD SMEDLEY to ground
(SAYING SLIGHTLY SMEDLEY TURN TO THE WALL PHONE, LIFTS. THE MASTER COMES UP BEHIND SMEDLEY AND STRIKES HIM DOWN, PUTS THE PHONE BACK ON THE HOOK. THE MASTER RETURNS TO THE STORE RACKS, AND WORKING MORE QUICKLY NOW BEGINS TO TAKE THE ELECTRONIC PARTS THAT HE NEEDS)
142. 5 D MS MASTER

Let him go

143. 1 C M2S TRENCHARD/
HART
fav. TRENCHARD

(on 1, shot 143)

2E, B1, 3F, A2, 1C

14 INT. NAVAL BASE: HART'S OFFICE. DAY.

(THE DOCTOR, JO, TRENCHARD,
HART, AND JANE)

HART: Now/don't worry, George, old
chap. If I can't make the tournament,
I'll let you know in plenty of time.
please

(HART RISES AND CROSSES
TO CL)

144. 3 F TRENCHARD: But you do understand,/I
M2S DOCTOR/ don't want you to feel there's any
JO pressure on you about this./ If you
want to drop out, I could probably
145. 1 C rope in old Harry.
A/B
- HOLD HART'S HART: Perhaps, that would be best.
move Now if you don't mind, George....I've
really got some pressing business.
146. 3 F TRENCHARD: At the same time, I wouldn't
M2S HART/ want you to miss your
TRENCHARD game. We'd much rather have you,
Let HART go if you can manage it.
147. 1 C HART: I'll do my best/ Good bye,
MS HART George.
148. 3 F TRENCHARD: Yes, yes, indeed I
MS TRENCHARD realise how busy you are, (A STEP
149. 1 C TO EXIT, THEN PAUSES, TO DOCTOR):
MS DR. Staying down here much longer?
150. 3 F DOCTOR: That depends how long it
A/B takes to conclude my business.
PAN him L. Good bye, ColTrenchard.
to door then
to DEEP M3S
DR./JO/
TRENCHARD

(on 3, shot 150)

-29-

TRENCHARD: Oh yes, I mustn't hold you up. (TO JO): Good bye, Miss Grant. A great pleasure to see you again.

JO: Good bye, Col. Trenchard

Let TRENCHARD go

HART in and PAN him R.

pushing
TRENCHARD: Well, I'll be off then. (TO JANE) Thank you.

HART: I'll be in touch George.

(NOBODY DISAGREES. TRENCHARD EXITS. HART CLOSES THE DOOR)

151. 1 C HART: Now then, where ^{were} we Doctor?

MS DOCTOR

Where were we indeed.

DOCTOR: Shipping must be kept away from this area.

152. 3 F MCU HART: (DURING THE FOLLOWING EXCHANGES, JO WALKS OVER TO THE WINDOW AND CASUALLY LOOKS OUT)

HART: Doctor, these are major shipping lanes. We'd have protests from all over the world.

153. 1 C MCU DOCTOR

DOCTOR: There'll be even bigger protests if ships go on sinking.

154. 3 F MCU HART

HART: Even if we do make it a prohibited area, how are we going to enforce it? You know what happens in the English Channel? Trinity House marker buoys are simply ignored half the time.

155. 2 E L/A MOU JO thru window.

ZOOM to CU

JO REACTS TO WHAT SHE HAS JUST SEEN FROM THE WINDOW. SHE LOOKS CLOSER)

(T/K next)

(on 2, shot 155)

-30-

TELECINE 7 (A6) (Dur: 6")

Naval base: JO's POV
window.

The MASTER is walking
and carrying the little
duffle bag. He returns
the salute of a RATING.

DOCTOR: (vo) You'll have to patrol
the area.

HART: (vo) And what do we do if
ships won't turn back? Open fire?

DOCTOR: (vo) Surely it needn't
come to that -

156. 3 F

DEEP 3S
DR./JO/
HART

2E, B1, 3F, A2, 1C

15. INT. NAVAL BASE: HART'S OFFICE. P.L.Y.

(THE DOCTOR, HART, JO, JANE)

DOCTOR: - If the danger is well
enough publicised, people are bound
to be sensible.

157. 1 C

(CRABBED L.)
MCU JO

JO: Doctor!

HART: Don't you believe it.

JO: (CUTTING IN) Doctor, come
here!

158. 3 F

A/B
HOLD DR. to
window

DOCTOR: Jo, please, not now.
(JO IS ALMOST SPEECHLESS WITH
EXCITEMENT)

159. 2 E

C2S JO/DR.

JO: But it's the Master! /

TELECINE 8

Naval base: DOCTOR's POV
(Dur: 8") (A7)
through window

There is no sign of the
Master now. Just normal
activity.

(THE DOCTOR RUSHES TO THE
WINDOW, LOOKS OUT)

160. 2 E
A/B

-30-

(3 next)

(on 2, shot 160)

2E,B1,3F,A2,1C

16. INT. NIVEL BASE: HART'S OFFICE.
D.Y.

(DOCTOR WHO AND JO AT THE
WINDOW, HART AND JANE
WATCHING ON.)

JO: Down there. He was down there.
I saw him.

161. 3 F /
(CRABBED R.)
MCU DR. DOCTOR WHO: (TO HART) Captain Hart
you order a full security alert.
I suggest

162. 1 C /
MS HART HART: Would you mind telling me
JANE b/g what you're talking about? GRAMS
Phone

163. 3 F /
A/B DOCTOR WHO: Miss Grant's spotted
a dangerous criminal in the base.

164. 1 C /
A/B (PHONE RINGS. IN BACKGROUND
JANE LIFTS).
JANE into HART: Really, Doctor! I'm trying
M2S JANE/
HART to be patient but ...

Sir.
JANE: Someone's been found
unconscious in the sonar stores.

165. 3 F /
CU DOCTOR

DOCTOR WHO: Come on.

166. 1 C /
CU HART

3 TO E
5 TO D

BREAK FOR ARTISTS AND CAMS

TO BE RECORDED AT
END OF PROGRAMME
TELECINE 9

(SWINGER CLOSED)

4F, D5, C3, 5D

167. 4 F 17. INT. NAVAL BASE: STORE ROOM. DAY
CU SMEDLEY

(SMEDLEY, RATHER SHAKEN UP, IS EXPLAINING WHAT HAPPENED TO HART, DOCTOR WHO AND JO)

168. 5 D
CU DR. SMEDLEY: He was taking equipment, sir. Said he was doing a special audit. / I phoned to check up, then he hit me.

DOCTOR WHO: What did this officer look like?

169. 4 F
M2S SMEDLEY/ SMEDLEY: About my height, sir.
JO Had a beard.

JO: (TO DOCTOR) You see - the Master.

170. 5 D
M2S HART/ HART: Who is the Master?
DR.

(4 next)

(on 5, shot 170)

-33-

DOCTOR WHO: I'll explain later.

171. 4 F
A/B

JO: He's supposed to be locked up.
How did he get in here.

172. 5 D
MS DR.

DOCTOR WHO: Trenchard.

PAN him R.
& TRACK
OUT to
DEEP 3S
HART/JO/
DR. (f/g)

JO: (SURPRISED) What?

DOCTOR WHO: He arrived just before
this happened, and he left just a
few moments ago.

JO: Of course. All that silly
talk about a golf tournament.

HART: Are you suggesting that
George Trenchard is mixed up in this?

173. 4 F
CU DOCTOR

DOCTOR WHO: I certainly am.

(TO HART) Captain Hart can you
lend me some transport?

174. 5 D
CU HART

HART: Yes of course. But, what's
all this about?

175. 4 F
M2S DOCTOR/
JO

DOCTOR: There's no time to explain.
Come on, Jo!

HOLD SMEDLEY

(DOCTOR WHO AND JO
RUSH OUT. HART FOLLOWS.)

PAUSE FOR ARTISTS TO TRENCHARD

(2 next)

-33-

TO BE RECORDED AT
END OF PROGRAMME

TELECINE 10

(4E in Master's Room)
5D, A3, 1E, B2, 2F

176. 2 F 18. INT. HALL: TRENCHARD'S OFFICE.
CS GOLF DAY.

BALL

PAN it L.
to 'hole'
Let ball go

(TRENCHARD IS PRACTISING
PUTTING WITH AN INDOOR
PUTTING SET. THERE IS
A KNOCK ON THE DOOR)

177. 5 D LS TRENCHARD TRENCHARD: (NOT LOOKING UP)
In conference.

178. 1 E M2S DR. & JO (GUARD OPENS THE DOOR
AND SHOWS IN JO AND
DOCTOR WHO.)

DOCTOR WHO: Col. Trenchard ~

(TRENCHARD MOTIONS DOCTOR WHO TO BE SILENT
WHILE HE FINISHES HIS
PUTT. TRENCHARD PUTTS
THE BALL, TAKING HIS TIME.
HE MISSES AN EASY PUTT.
THEN LOOKS UP.)

179. 5 D MS TRENCHARD TRENCHARD: Hello, old chap.
PAN him R. to What are you doing here?
3S JO/DR./
TRENCHARD (THE GUARD EXITS.)

180. 2 F MCU DR. DOCTOR WHO: I have reason to
believe that your prisoner has
escaped.

181. 5 D A/B.
HOLD him to
rostrum.
DR. & JO into 34-
MC3S JO/DR./
TRENCHARD

(2 next)

TRENCHARD: Nonsense.

DOCTOR WHO: Is it?

182. 2 F (TRENCH RD SWITCHES ON THE MONITOR.)
 MS CSO
 SCREEN
 TRENCHARD/DR.
 f/g TRENCH RD: See for yourself. There/ you are you see
 Safe and sound!
- (FEED TO CSO SCREEN)
- | | | |
|---------|---|-----|
| 4 | E | 50° |
| H/A VLS | | |
| MASTER | | |
- (ON THE MONITOR SCREEN WE SEE THE MASTER IN HIS ROOM, QUIETLY READING A BOOK. TRENCH RD SWITCHES OFF THE MONITOR)
183. 1 E /
 MCU JO
JO: He may be here now. But half an hour ago he was at the Naval Base.
184. 2 F /
 CU TRENCHARD TRENCH RD: Impossible case of mistaken identity ...
185. 5 D /
 CU DR.
186. 2 F /
 CU TRENCHARD (JO AND DOCTOR WHO JUST LOOK AT HIM)
187. 5 D /
 CU DR. TRENCHARD: Tell you what, though: I'll go and check the guards myself.
188. 1 E /
 MC3S JO /
 TRENCHARD/DR. DOCTOR WHO: Yes you do that.
 (TRENCHARD HURRIES OUT, TRYING TO CONCEAL HIS PANIC.)
189. 5 D /
 MCU DR. DOCTOR PICKS UP PHONE:
 Let TRENCHARD go JO: OK. I'll clear Hullo. It's dead.
 HOLD him to MC2S JO/DR. DOCTOR WHO: Jo, I want you to take the jeep and get back to the Naval Base straight away. Call Unit - tell them ^{Col} Trenchard and his entire staff must be immediately replaced.

(on 5, shot 189)

JO: But Doctor -

DOCTOR WHO: No buts, Jo. Please - just do as I ask you.

JO: What about you?

Let JO go DOCTOR WHO: I'll stay here and keep an eye on him. Now hurry.
TIGHTEN on DR.
Let him go (JO EXITS.)

/TABLE OUT/

190. 3 E
MCU TRENCHARD

3E,D4,4E,C2,1C

19. INT. CHATEAU: MASTER'S ROOM. DAY.

(MASTER AND TRENCHARD IN CONVERSATION.)

TRENCHARD: But the girl saw you.

191. 4 E
MS MASTER TRENCHARD: It couldn't have been more than a fleeting glance. Convince her she was mistaken.

192. 3 E
MS TRENCHARD

PAN him L. TRENCHARD: I tell you they don't believe me. The Doctor knows ...
to M2S
MASTER/
TRENCHARD MASTER: Suggest he comes down here and sees me for himself.

TRENCHARD: What's the good of that -

193. 4 E
CU MASTER

(3 next)

(On 4, shot 193)

MASTER: I'll explain what we're doing. Convince him to keep quiet.

194. 3 E CU TRENCHARD TRENCHARD: Could you?
195. 4 E A/B MASTER: I'm sure of it. Just we just talk alone. No guards.
196. 3 E C2S MASTER/TRENCHARD TRENCHARD: Just leave everything to me. I'll put his mind at rest.
- HOLD TRENCHARD to door
197. 4 E MLS MASTER. (TRENCHARD EXITS. AS SOON AS THE DOOR CLOSES HE'S SPRINGS UP AND PULLS A CHAIR TO A SECTION OF THE WALL, GEMS UP ON CHAIR AND GENTLY REMOVES A GRILL SET HIGH IN THE WALL. PLACES IT ON THE 'MAN' OF THE TELEVISION CARDINAL SPIES ON IT.)
- PAN him R.
then hold him to f/g onto chair.
- (TRUNK ONLY)
198. 3 E CS MASTER'S HEAD & camera grill (MASTER PLACES GRILL ON CUSHION, LAYS DOWN ON GRILL. PLACES BOTH HANDS ON GRILL. ONCE ITS PLACED, TURNS HEAD SEVERAL TIMES. HE GOES BACK TO HIS CHAIR AND SITS. AFTER A MOMENT A GUARD WALKS IN AND LOSES INQUIRingly AT MASTER.)
199. 4 E MCU MASTER MASTER: Guard!
200. 3 E HOLD MASTER to f/g then DEEP 2S MASTER/GUARD MASTER: There's something wrong with the air-conditioning in here. (POINTING) That grill's blocked.
201. 4 E HOLD GUARD to MCU f/g, MASTER b/g (MASTER PLACES GUARD LOOKS UP. MASTER STRIKES HIM DOWN.)
- Let GUARD go
202. 1 E CU DR.

(on 1, shot 202)

5D, A3, 1E, B2, 2F

20. INT. CILTEAU: TRENCH RD'S OFFICE.
D.Y.

203. 5 D
MLS DR. (TRENCH RD ENTERS.)
204. 2 F
MS TRENCHARD TRENCHARD: Well I've seen the
guards - Everything's perfectly
in order.
205. 5 D
2S TRENCHARD/ (CUT TO DOCTOR WHO IS
DOCTOR TRYING A VERY DIFFICULT
GOLF PUTT).
- DOCTOR WHO: Fore ,
207. 2 F
CS BALL.
PAN it L. (DOCTOR WHO COMPLETES HIS
PUTT SUCCESS FULLY LOOKS
UP.).
Let it go PAUSE
208. 1 E
H/A CS Hole.
Ball in
PAUSE TRENCHARD: Bless my soul!
209. 2 F
MCU TRENCHARD DOCTOR WHO: You were saying.
210. 5 D
MCU DR. TRENCHARD: Where's Miss Grant?
211. 2 F
MS TRENCHARD DOCTOR WHO: She's gone back to the
Naval Base.
- HOLD him to
f/g DEEP 2S
DR./TRENCHARD TRENCH RD: Oh, I see. Look here,
old chap, if you're still worried I
suggest you see the prisoner your-
self.
- Let DR. go DOCTOR WHO: But I've just seen him.
212. 1 E
MS TRENCHARD to
M2S DR./ TRENCHARD TRENCHARD: What?
213. 2 F
MCS CSO SCREEN

(on 2, shot 213)

(THE DOCTOR INDICATES
THE MONITOR SCREEN)

DOCTOR WHO: On there.

214. 1 E
A/B TRENCH RD: Ah! Oh Quite!
Still if you're in any doubt,
PAN them L. I'd sooner you interrogated the
to 2S TRENCHARD/man yourself. You know the way
DR. don't you.
(DR. MCU f/g) (TRENCHARD OPENS THE
DOOR,

. (DOCTOR
WHO GIVES TRENCHARD A LOOK BUT
DECIDES TO PLAY ALONG)

DOCTOR WHO: Well, if you insist.

216. 2 F
C2S TRENCHARD/
DR.
Let DR. go. DOCTOR WHO: Yours. I believe.

Let TRENCHARD
go

(DOCTOR AND GUARD EXIT,
LEAVING TRENCHARD
HOLDING THE GOLF CLUB.)

217. 5 D
MLS TRENCHARD TRENCH RD LIFTS PHONE

HOLD him to
f/g

TRENCH RD: (INTO PHONE) Get me
the main gate ... Trenchard here.
There's Miss Grant on her way down
to you. She is not to leave.

(HE PUTS DOWN THE
PHONE AND THINKS FOR
A MOMENT.)

219. 2 F
Over TRENCHARD'S
shoulder
CSO Screen
- (FEED TO CSO SCREEN)
- | |
|------------|
| 4 E |
| CS CUSHION |
- HE CROSSES TO THE MONITOR
AND SWITCHES IT ON.
THE SCREEN IS ALIVE BUT
BLANK. HE CLICKS
THE SWITCH A FEW TIMES,
BUT NOTHING HAPPENS.
TRENCHARD STARES AT
THE MONITOR WORRIED)

220. 5 D
CU TRENCHARD

5 TO E
1 TO F
A TO 4

PAUSE

221. 5 E 21 INT. CORRIDOR.
LS CORRIDOR.
DR. down to
MS.
CRAB R. to incl.
Door. Let DR. go

222. 3 E
MCU DR.

- /5 CRAB L./ 21A. INT. CHATEAU: MASTER'S ROOM

223. 4 E
MCU MASTER

MASTER: What a great pleasure to see you my dear Doctor.

224. 3 E
MCU DR.

DOCTOR WHO: Been out for a little jaunt have you?

- 224A. 4 E
A/B

MASTER: I beg your pardon.

- 224B. 3 E
A/B

DOCTOR WHO: Why did you steal those electronic spares from the Naval Base?

225. 5 E
MS MASTER

MASTER: How could I steal anything,
Doctor. I'm a prisoner here.

226. 3 E
M.DEEP 2S
MASTER/DR.

227. 5 E
CU MASTER DOCTOR WHO: You've gained some
sort of hold over Trenchard. / What's
going on?

228. 4 E
MS GUN

MASTER: I can see I shall have
to tell you everything.

(MASTER PRODUCES GUN)

229. 3 E
M2S

HOLD DR.
to door

DOCTOR WHO: Good afternoon.

(HE EXITS)

230. 5 E
MCU MASTER

PAN him to
door

231. 2 L
MLS MASTER
in door

(Pause next)

- 41

21B INT. CORRIDOR . . . DAY

(GUN KICKED)

Let him go.

MASTER: Very clever Doctor - but
you won't escape me!

PAUSE CHANGE ARTISTS

232. 1 F

LS DR.
MASTER in L.
HOLD DEEP 2S
MASTER/DR.

PAN THEM R.
holding deep 2S.

Let MASTER go L.

HOLD DR. through
drapes

PAUSE

233. 2 L

MS LEGS

SWORD UNDER

PAUSE MASTER (ROGER) IN

234. 2 L

MLS MASTER

PAN him R. to
drapes

MASTER: Where are you Doctor?
Why don't you come out and fight?

PAUSE

(2 next)

235. 2 L
MLS DR.

DOCTOR WHO: Stop hacking at that curtain. It's Government property.

236. 1 F
MCU MASTER

Let him go

(MASTER (ROGER)
STEPS R.)

PAUSE

237. 2 L
LS DR.
MASTER (DEREK)
in to f/g

TRACK IN HOLDING
to doorway

3 - 4 - 5

PAUSE

3E, D4, 4E, C2, 5E

21C. INT. MASTER'S ROOM

TABLE L. POS.

238. 3 E
L/A X table
DR. in to f/g.
MASTER 'above'

2 cuts at DR.
& PAN MASTER R.

239. 5 E
MS DR.

(3 next)

DOCTOR WHO: I don't know about you - but violent exercise always makes me terribly hungry.

240. 3 E
MCU MASTER

MASTER: Enjoy the meal Doctor -- it's going to be your last.

241. 4 E
MS DOCTOR &
SWORD on table.

Let sword go

PAUSE (REPOS. TABLE)

242. 5 E
M.DEEP 2S
DR./MASTER (DEREK)

ZOOM IN holding 2S

(ON DIRECTION ZOOM
WILL NOT BE USED.
GO TO L/A 50°)

Let MASTER X
TABLE and out
bottom frame

243. 4 E
MS DOCTOR

HOLD RISE.
PAN him L.

DOCTOR WHO: I'm surprised at you.
Why can't you realise that violence
never really solves....

PAUSE

244. 3 E
MS Chair.

DR. in L.
followed by
MASTER for M2S

DOCTOR WHO: Ah but, my real
speciality is my footwork.

MASTER: You're good Doctor.
But not good enough.

Let MASTER go

PAUSE

245. 4 E
MS MASTER.

HOLD RISE to
MCU.
INCLUDE KNIFE.

WHIP PAN L.
with knife

TO BE RECORDED AT
END OF PROGRAMME

TELECINE 11 - Closing Titles

LEADER

TELECINE 1 (B14 or A8) Dur: 30") SOF

Opening Titles

- S/I T/J SLIDES (1) The Sea Devils
 (2) by MALCOLM HULKE
 (3) Part Two

END TELECINE 1

LEADER

TELECINE 2 (B8) (Dur: 10")

SOF

Ext. Naval Base. Day

Establishing shot
of base.

END TELECINE 2

BLANKING

TELECINE 3 (B9)

(Dur: 10")

SOF

Royal Naval
helicopter takes
off.

END TELECINE 3

BLANKING

TELECINE 4 (B10) (Dur: 10") SOF

Royal Naval helicopter
flying

END TELECINE 4

BLANKING

TELECINE 6

(B11)

(Dur: 1' 31")

SOF

Ext. Naval Base. Main Gate.

Trenchard's car comes along driven by a Guard. Trenchard sits beside him. There's a litter of rugs, golf bags in the back. The car stops at the main gate and passes are shown before car drives in.

Naval Base. Car Park.

Trenchard's car comes along and parks. Trenchard gets out and turns to the Guard.

TRENCHARD: You can go to the Petty Officer's Mess. I'll send for you later.

The Guard nods and goes.

TRENCHARD looks around, then taps the side of the car. He walks off briskly towards the administrative block. After a moment the MASTER emerges dressed in Naval Commander's uniform. He smooths himself down, then returns the salute of a squad of marching sailors. He strides confidently towards the technical store room.

END TELECINE 6

BLANKING

TELECINE 9

(B12)

(Dur: 33")

SOF

Naval Base. Main Gate.

TRENCHARD with Guard
driver leave base in his
car. Immediately a
klaxon sounds and
sailors run to close the
gate.

Trenchard's car continues
to drive away.

END TELECINE 9

BLANKING

TELECINE 10 (B13)

(Dur: 22")

SOF

Ext. Chateau County "d.

DOCTOR WHO and JO arrive
at main doors in a Royal Naval
Jeep. They enter the
chateau past Guards standing
at door.

END TELECINE 10

LEADER

TELECINE 11 Closing Titles (Dur: 53") GRAMS
(B15 or A9) Closing
Sig.
Tune

S/I T/J SLIDES

- (1) Doctor Who
JON PERTWEE

(2) Master
ROGER DELGADO

(3) Jo Grant
KATY MANNING

(4) Captain Hart
EDWIN RICHFIELD

(5) Trenchard
CLIVE MORTON

(6) 3rd Officer Jane Blythe
JUNE MURPHY
C.P.O. Smedley
ERIC MASON

(7) Clark
DECLAN MULHOLLAND
Sea Devil
PAT GORMAN

(8) The B.B.C. wish to
acknowledge the help
given to them by the
Royal Navy in the
making of this programme

(9) Title Music by
RON GRAINGER AND
BBC RADIOPHONIC WORKSHOP

(10) Incidental Music by
MALCOLM CLARKE
BBC RADIOPHONIC WORKSHOP

(11) Special Sounds by
BRIAN HODGSON

CONT'D . . .

TELECINE 11 (CONTD.)

Closing Titles

- (12) Film Cameraman
PETER SARGENT
Film Editor
MARTYN DAY
- (13) Visual Effects
PETER DAY
- (14) Script Editor
TERRANCE DICKS
- (15) Designer
TONY SNOADEN
- (16) Producer
BARRY LETTS
- (17) Directed by
MICHAEL BRIANT
BBC-tv